Cookridge Primary School: Year 6 Objectives - Writing

	The	following objectives need to be secured in a range of diff	fere	nt writing	genres an	d contexts	for differ	ent audier	nces.
		Basic Skills (Fluency) by the end of Year 6:		Baseline	Aut 2	Spr 1	Spr 2	Sum 1	Final
1.		e sure key skills from Year 5 are still being applied ire moving on.							
2.	Use	spelling patterns and syllables strategies for spelling t words correctly* (years 5 and 6).							
3.									
4.	Using commas for lists and apostrophes for contraction correctly.								
5.	Using co-ordinating and subordinating conjunctions.								
6.	The pupil can write for a range of purposes and audiences (including writing a short story).								
7.	Suggest improvement to writing through - changes in grammar and vocabulary and assessing writing with peer assessment.								
Key	y Learning for Secure			Baseline	Aut 2	Spr 1	Spr 2	Sum 1	Final
ling	GPS1	Using inverted commas, commas for clarity.	pedagogical approaches						
and Spel	GPS2	Punctuation for parenthesis mostly correctly.	other peda						
tuation	GPS3	Making some correct use of semi-colons, dashes, colons and hyphens.	or						
Grammar, Punctuation and Spelling	GPS4	Selecting vocabulary and grammatical structures that reflect the level of formality required mostly correctly.	whether through role play						
Gramı	GPS5	Using passive and modal verbs mostly appropriately.	ng, whether						
iting		Maintaining legibility, fluency and speed in handwriting through choosing whether or not to join	efore writing,						
Handwriti	H1	specific letters.	rehearsed bef						
			ly reh				ı		
Composition	C1	Using adverbs, preposition phrases and expanded noun phrases effectively to add detail, qualification and precision.	hould be orally						
	C2	Using a range of cohesive devices*, including adverbials, within and across sentences and paragraphs.	All writing should be						
	63	Using a wide range of clause structures, sometimes varying their position within the sentence.							
	C4	Creating atmosphere, and integrating dialogue to convey character and advance the action.							