LKS2 Learning Log Homework - Spring 2 - 2022

Please find below a list of activities related to our on-going topic: Ancient Egyptians alongside some resources that may help them to complete the tasks. These activities are <u>entirely optional</u> but are aimed to support and enhance children's understanding and enjoyment of our current topic. Children can present their work in any way they wish, be as creative as possible! We look forward to seeing some of your amazing creations.

<u>Subject</u>	<u>1 Team Point Activities</u>	<u>2 Team Point Activities</u>	<u>3 Team Point Activities</u>
Science	Find three different sounds in your home and compare their pitches. Write a few sentences explaining the similarities and differences in pitch.	Draw and label a diagram to explain how we hear.	Create your own experiment at home to show how sound travels. Either give your teacher a plan of your experiment, or ask to grown up to send a picture to the school email.
History	Find and write down 5 facts about Cleopatra.	Find 3 significant dates during the Egyptian period - make sure to also write why they were significant.	Research and create a leaflet about 3 Egyptian gods.
Geography	Draw a picture of a flag of a European country that is not in the United Kingdom. Write 3 facts about this country.	Write down ten countries in Europe, alongside their capital cities.	Choose a city in England and a city in Europe. Write a comparison, including similarities and differences in the human and physical geography.
Art/DT	Design and draw an Egyptian sarcophagus.	Build and decorate a canopic jar.	Build your very own Egyptian home using recycled material. Think back to the floor plan you made in history at school.

Please hand in any homework done from the grid above to your child's class teacher on a Friday so team points can be calculated and their work shared and celebrated in assembly.

Thank you for continuing to support your child's education and we hope you enjoy the tasks.

Feel free to do your own activities and have fun!

